

Nonlinear systems

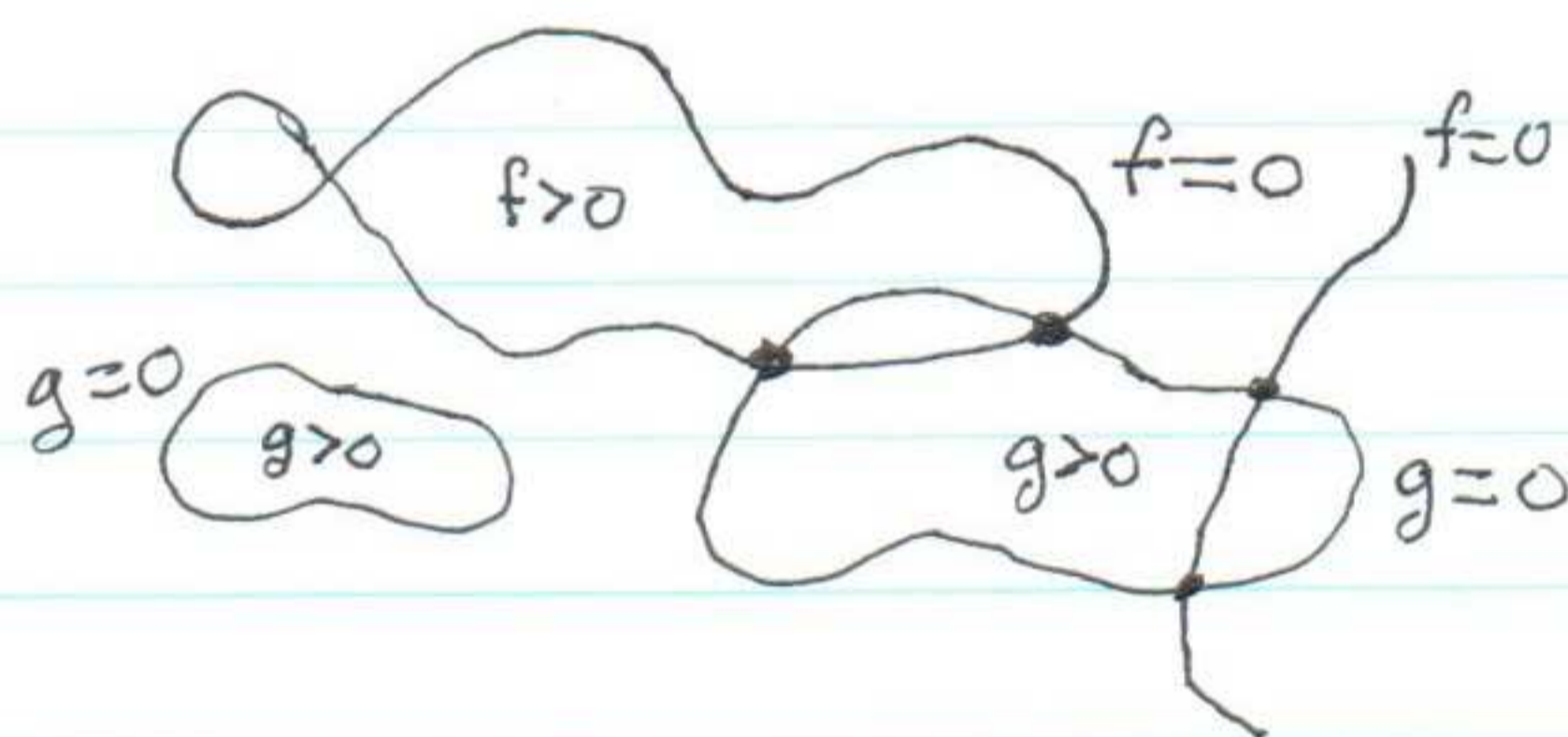
$$\vec{F}(\vec{x}) = \vec{0} \quad N \text{ (nonlinear) equations in } N \text{ unknowns}$$

$$\begin{cases} F_1(x_1, x_2, \dots, x_N) = 0 \\ F_2(\quad) = 0 \\ \dots \\ F_N(\quad) = 0 \end{cases}$$

It is a hard math problem! do sols exist?
No good general methods...

2x2 system: $\begin{cases} f(x, y) = 0 \\ g(x, y) = 0 \end{cases}$

find intersections of two curves



Bisection loses its meaning

Fixed point iteration, Newton-Raphson may be applicable

Newton-Raphson via Taylor expansion:

Let $P_k(x_k, y_k)$ be the current iterate. Expand about P_k :

$$\begin{cases} 0 \stackrel{\text{want}}{=} f(x_k + \Delta x, y_k + \Delta y) = f(x_k, y_k) + \frac{\partial f}{\partial x}(P_k) \cdot \Delta x + \frac{\partial f}{\partial y}(P_k) \cdot \Delta y + \mathcal{O}(\Delta x^2, \Delta y^2) \\ 0 \stackrel{\text{want}}{=} g(\quad) = g(P_k) + \frac{\partial g}{\partial x}(P_k) \cdot \Delta x + \frac{\partial g}{\partial y}(P_k) \cdot \Delta y + \dots \end{cases}$$

find increments $\Delta x, \Delta y$:

$$\Rightarrow \begin{cases} \frac{\partial f}{\partial x} \Big|_{P_k} \cdot \Delta x + \frac{\partial f}{\partial y} \Big|_{P_k} \cdot \Delta y = -f(P_k) \\ \frac{\partial g}{\partial x} \Big|_{P_k} \cdot \Delta x + \frac{\partial g}{\partial y} \Big|_{P_k} \cdot \Delta y = -g(P_k) \end{cases} \quad 2 \times 2 \text{ linear system for } \Delta x, \Delta y!$$

In matrix form: $\vec{\Delta x} = \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix}$, $J_k = \begin{bmatrix} \frac{\partial f}{\partial x} & \frac{\partial f}{\partial y} \\ \frac{\partial g}{\partial x} & \frac{\partial g}{\partial y} \end{bmatrix} \Big|_{P_k} = \text{Jacobian of } \vec{F}(\vec{x}) = \begin{bmatrix} f \\ g \end{bmatrix}$

solve $J_k \vec{\Delta x} = -F_k$ for $\vec{\Delta x}$ corresponds to $f'(x_k) \Delta x = -f(x_k)$
then $\vec{x}_{k+1} = \vec{x}_k + \vec{\Delta x}$, $k=0, 1, \dots$ till convergence

Newton step: $\vec{\Delta x} = -\mathbf{J}_k^{-1} \vec{F}_k$ corresponds to $\Delta x = -\frac{f_k}{f'_k}$ in 1-D

found by numerically solving the linear system $\mathbf{J}_k \vec{\Delta x} = -\vec{F}_k$ by some method
(never by inverting \mathbf{J}_k !) direct or iterative

The role of f' in 1-D is played by the Jacobian matrix \mathbf{J} in N-D

$$\mathbf{J} = [\mathbf{J}_{ij}] = \left[\frac{\partial f_i}{\partial x_j} \right] = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \dots & \frac{\partial f_1}{\partial x_N} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_N}{\partial x_1} & \frac{\partial f_N}{\partial x_2} & \dots & \frac{\partial f_N}{\partial x_N} \end{bmatrix}$$

Has all the advantages and disadvantages of 1-D case

Very expensive: $\sim N^2$ ops to ^{evaluate} compute Jacobian, much more for complicated f_i
 $\sim N^3$ to solve the linear system

Example: $\begin{cases} x_1(1-x_1) + 4x_2 = 12 & \text{parabola } y = 3 - \frac{x(1-x)}{4} \\ (x_1-2)^2 + (2x_2-3)^2 = 25 & \text{circle at } (2, \frac{3}{2}) \text{ of radius } 5 \end{cases}$

$$\mathbf{J} = \begin{bmatrix} 1-x_1-x_1 & 4 \\ 2(x_1-2) & 2(2x_2-3) \cdot 2 \end{bmatrix} = \begin{bmatrix} 1-2x_1 & 4 \\ 2(x_1-2) & 4(2x_2-3) \end{bmatrix}$$

$$\text{Initial guess: } \mathbf{x}^0 = \begin{bmatrix} 2 \\ 3 \end{bmatrix} \Rightarrow \mathbf{F}^0 = \begin{bmatrix} -2 + 12 - 12 \\ 0 + 9 - 25 \end{bmatrix} = \begin{bmatrix} -2 \\ -16 \end{bmatrix}, \quad \mathbf{J}^0 = \begin{bmatrix} -3 & 4 \\ 0 & 12 \end{bmatrix}$$

$$\text{Solve } \begin{bmatrix} -3 & 4 \\ 0 & 12 \end{bmatrix} \begin{bmatrix} \Delta x_1 \\ \Delta x_2 \end{bmatrix} = -\begin{bmatrix} -2 \\ -16 \end{bmatrix} \Rightarrow \Delta x_2 = \frac{4}{3} \Rightarrow -3\Delta x_1 + 4 \cdot \frac{4}{3} = 2 \Rightarrow \Delta x_1 = \frac{10}{9}$$

$$\text{Then } \mathbf{x}^1 = \mathbf{x}^0 + \vec{\Delta x} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} + \begin{bmatrix} 10/9 \\ 4/3 \end{bmatrix} = \begin{bmatrix} 28/9 \\ 13/3 \end{bmatrix}$$

Repeat until $\|\vec{\Delta x}\| < \text{TOL}$ and $\|\mathbf{F}\| < \text{TOL}$