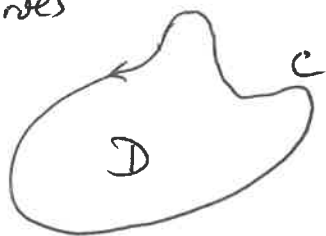


An application of Green's theorem:

$$\oint_{\partial D} \vec{F} \cdot d\vec{s} = \iint_D \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) dA$$

We can use this formula to calculate area enclosed by parametrized curves



param. of C given, but want to know area inside

Example: $x(t) = -1 + 2 \cos t - \cos 2t$ cardioid $0 \leq t \leq 2\pi$
 $y(t) = 2 \sin t - \sin 2t$



$$C = \partial D$$

to integrate $\iint_D 1 dA$ (which is area(D)) via Green's Theorem,

we need to insert some $\vec{F} = \begin{bmatrix} F_1 \\ F_2 \end{bmatrix}$ such that $\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} = 1$

Many options: $\vec{F} = \begin{bmatrix} 0 \\ x \end{bmatrix}$, or $\vec{F} = \begin{bmatrix} -y \\ 0 \end{bmatrix}$,

$$\text{or } \vec{F} = \frac{1}{2} \begin{bmatrix} -y \\ x \end{bmatrix}$$

For cardioid, we take

$$\text{area (cardioid interior)} = - \oint_{\partial \text{cardioid}} y dx = - \int_0^{2\pi} (2 \sin t - \sin 2t)(-2 \sin t + 2 \sin 2t) dt$$

$$= \int_0^{2\pi} (4 \sin^2 t + 2 \sin^2 2t - 6 \sin t \sin 2t) dt$$

$$= 4\pi + 2\pi - 0 = \underline{\underline{6\pi}}$$

Didn't really need ^(*) to understand the detailed shape of C to do this calc. Without Green, we would have needed such insight in order to split domain into (eg) vertically simple pieces.

^(*) but there is a caveat; we do use that C indeed bounds a domain D that lies to the left of it ($C = \partial D$); in particular that C doesn't self-intersect

 called a lemniscate If you calc $-\oint_C y dx$,

you will not get area , but rather

area  + (-1) * area 

so you'll get 0

Challenge: Think what ^{area} you'd get if you ~~do~~ calc $-\oint_C y dx$ for C



In HWk you invent \vec{F} to calc $\int_D x dA$, $\int_D y dA$ via Green.

Previously, I had promised you two "big" theorems

$$(1) \quad \oint_{\partial S} \vec{G} \cdot d\vec{s} = \iint_S \text{curl } \vec{G} \cdot d\vec{S} \quad \begin{matrix} \text{(Ch} \\ \text{17.2)} \end{matrix} \quad S \text{ surface in space}$$

$$(2) \quad \iint_{\partial W} \vec{G} \cdot d\vec{S} = \iiint_W (\text{div } \vec{G}) dV \quad \begin{matrix} \text{(Ch} \\ \text{17.3)} \end{matrix} \quad W \text{ body in space}$$

(2) has a variant for domains in the plane

$$(2a) \quad \int_{\partial D} \vec{G} \cdot \vec{n} ds = \iint_D (\text{div } \vec{G}) dA \quad D \text{ domain in the plane}$$

Green's theorem in a sense spawns all of these,

The special case of (1) when S happens to lie in the (x,y) plane is nothing but Green's theorem, when $\vec{G} = \begin{bmatrix} F_1 \\ F_2 \\ 0 \end{bmatrix}$ $d\vec{S} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} dA$

$$\oint_{\partial S} \vec{G} \cdot d\vec{s} = \oint_{\partial S} F_1 dx + F_2 dy + 0 \cdot dz$$

$$\text{curl } \vec{G} = \begin{bmatrix} 0 \\ 0 \\ \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \end{bmatrix}$$

Version (2a) is also immediate from Green, if we take

$$\vec{G} = \begin{bmatrix} F_2 \\ -F_1 \end{bmatrix}$$

$$\text{Then } \text{div } \vec{G} = \frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y}$$

$$\iint_D \text{div } \vec{G} dA = \iint_D \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) dA$$

the rhs
of Green's
theorem

let's look at $\oint_{\partial D} \vec{A} \cdot \vec{n} \, ds$

if D is parametrised as $\begin{bmatrix} x(t) \\ y(t) \end{bmatrix}$

then the tangent vector is $\begin{bmatrix} x'(t) \\ y'(t) \end{bmatrix}$

and the tangential length element $d\vec{s} = \begin{bmatrix} x' \\ y' \end{bmatrix} dt$



rotating $\begin{bmatrix} x' \\ y' \end{bmatrix}$ by 90° ~~counterclockwise~~ clockwise

obtains $\vec{n} = \begin{bmatrix} y' \\ -x' \end{bmatrix}$

$$\vec{n} \, ds = \begin{bmatrix} y' \\ -x' \end{bmatrix} dt = \begin{bmatrix} dy \\ -dx \end{bmatrix}$$

$$\oint_{\partial D} \vec{A} \cdot \vec{n} \, ds = \oint_{\partial D} F_2 \, dy - F_1 \cdot (-dx) = \oint_{\partial D} F_1 \, dx + F_2 \, dy$$

indeed the left side of Green's theorem

Now let's look at (1) for general surfaces in space

Refer to Chap 17.2 for some pix of surfaces S and how, using the normal vector \vec{n} on the oriented surface S , we obtain the proper orientation of each component curve (if any) of ∂S ; namely walking along ∂S (heads "up" in \vec{n} direction), S should be to the left of ^{the} walker.