

If 2<sup>nd</sup> derivative test is too tedious, can we dodge it?

Popular WRONG idea: calc' all crit. points, evaluate the values

at all of them, the one with the largest value is a max, the one with the smallest value is a min

This reasoning is flawed.

Flaw in reasoning: Don't know if max/min even exists!

It is even possible that the only critical point is a loc. min but is not a global min. (In 2 or more variables)

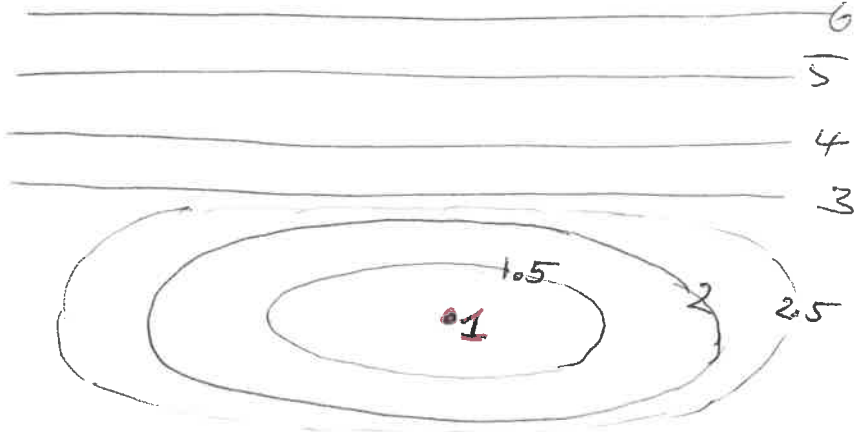
$$\text{eg } f(x,y) = y^2 + 3(y+e^x-1)^2 + 2(y+e^x-1)^3$$

(there is no global min. try  $x=0$ ,  $y=-\text{"huge"}$ )

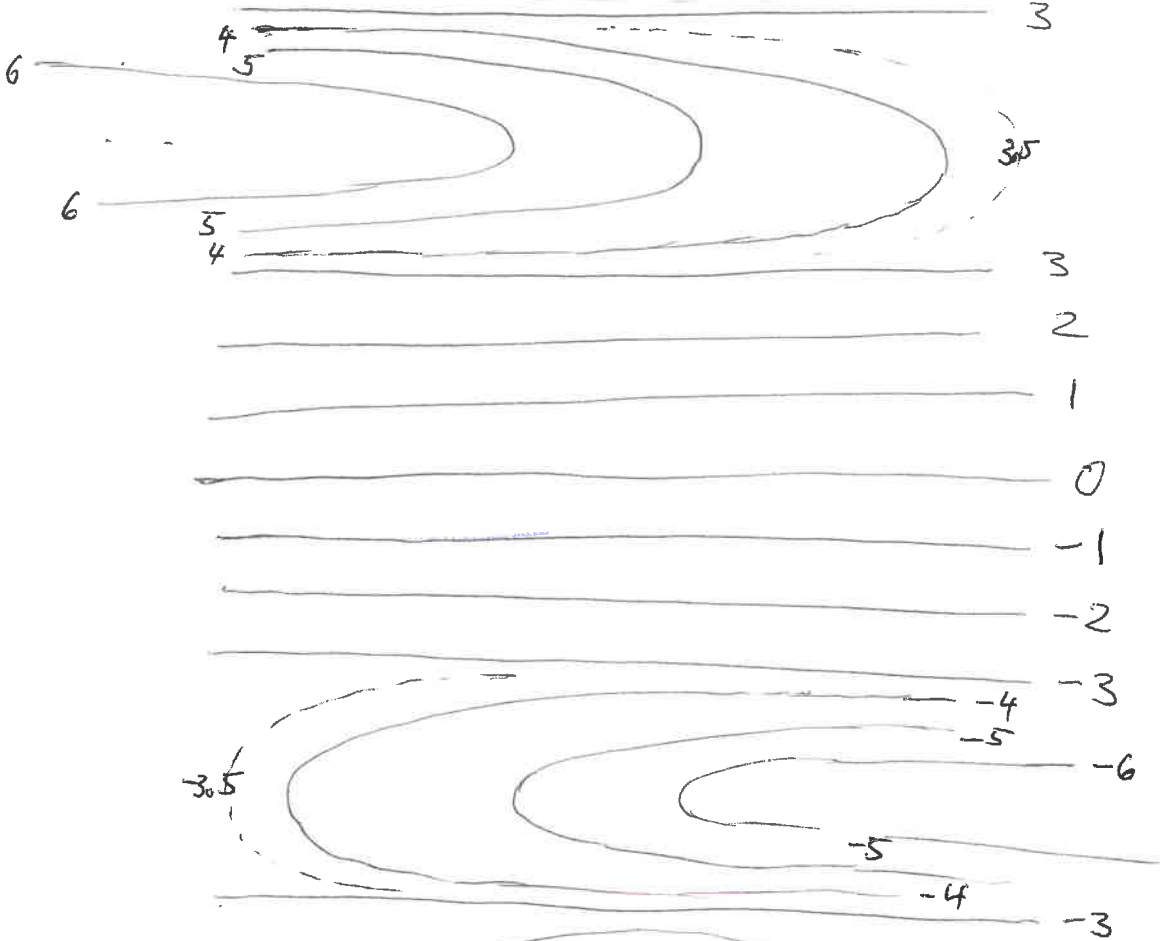
Can even construct an example (more transparently by contour plot than formula) where there are only two crit. points, a loc min and a loc max but the value @ loc min is larger than value of loc. max.

→ see figure next page

⋮



← a loc min with  $f=1$



← a loc max with  $f=-1$

⋮

Thm: A continuous function on a domain that is both bounded and closed has a <sup>global</sup> min and a <sup>global</sup> max.

fits in some huge ball or huge box

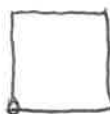
all ~~the~~ boundary points are included

Ex: "open" square  $\{(x,y) : 0 < x < 1, 0 < y < 1\}$  is not closed




also  $\{(x,y) : 0 \leq x \leq 1, 0 \leq y \leq 1, \text{ but } (x,y) \neq (0,0)\}$  is not closed (it is not open either)

[sets may be neither open nor closed]



disallowed

  $\{(x,y) : 0 \leq x \leq 1, 0 \leq y \leq 1\}$  is closed

Once we have the assurance that glob min & glob max do exist, we can try to find them by 1<sup>st</sup> derivative test.

However, in doing so: crit point (1<sup>st</sup> derivative) test only deals with interior points. Boundary pts have to be studied separately! (-> HWk #35 in Ch 14.7)

# Constrained minimax problems

Given a fct  $f$  and a fct  $g$  and we ask

Among all those  $\vec{x}$  on level surface / level line  $g(\vec{x})=0$

find locations  $\vec{x}_*$  where  $f$  has a "loc" min or "loc" max

(subject to the constraint), ie.  $f(\vec{x}_*)$  is smallest (resp largest)

among all <sup>those</sup> competitors  $\vec{x}$  in some neighborhood that also

lie on the surface  $g(\vec{x})=0$ . An example would be:  $f$  temperature function;  $g(x,y,z) = x^2 + y^2 + z^2 - 6000^2$  (we ask for the hottest & coldest temp. on the surface of the earth, not in the universe).

One idea to solve such a pblm: try to solve  $g(x,y,z)=0$  for  $z$ :  $z=z(x,y)$

Then  $f(x,y,z(x,y))$  is a two-var. fct & you try to minimize it by setting

$\frac{\partial}{\partial x}(\dots) = 0$ ,  $\frac{\partial}{\partial y}(\dots) = 0$ . But eliminating to solve for  $z$  may be impractical.  $\rightarrow$  so here comes another method:

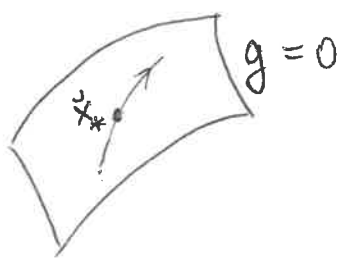
## Method of Lagrange Multipliers

If  $\vec{x}_*$  is a loc constrained min (or max) of  $f$ , subject to the constraint  $g(\vec{x})=0$ , then either

$$\vec{\nabla} f(\vec{x}_*) = \lambda \vec{\nabla} g(\vec{x}_*) \quad \text{for some number } \lambda$$

$$\text{or } \vec{\nabla} g(\vec{x}_*) = 0$$

How come?



Supp.  $\vec{r}(t)$  is a curve in level set  $g=0$  with  $\vec{r}(0) = \vec{x}_*$

Consider  $f(\vec{r}(t))$

$$\frac{d}{dt} f(\vec{r}(t)) = 0 = \nabla f(\vec{x}_*) \cdot \vec{r}'(0)$$

$\vec{\nabla} f(\vec{x}_*)$  is orthogonal to all such  $\vec{r}'(t)$

but  $\nabla g(\vec{x}_*)$  is also orthogonal to all such  $\vec{r}'(t)$

Since they are both  $\perp$  to the same plane they must be parallel.

(To be cont'd next class)